

THEATER-MAKING AT HOME

GEFFEN PLAYHOUSE

EDUCATION & COMMUNITY ENGAGEMENT



CHARACTER POSTCARDS

NAME :

SCHOOL/ORGANIZATION :



BE FEATURED!

Are you interested in sharing your Character Postcards
with the Geffen community—and beyond?

If so, submit your postcards, which may be recorded on
video by Geffen artists, or a recording of you reading them.

If selected, your postcards will be featured on the
Geffen Playhouse website.

Contact
Brian Allman

Manager of Theater Education
BrianA@geffenplayhouse.org
for a consent form and more information.

All submissions must be accompanied
by a completed consent form.

TABLE OF CONTENTS

PROJECT OVERVIEW

CHARACTER POSTCARDS	4
---------------------------	---

ACTIVITIES

CREATING A CHARACTER.....	5
CHARACTER ALPHABET	6
DESIGNING YOUR CHARACTER.....	7
LAYING THE FOUNDATION—BEFORE THE TRIP.....	8
LAYING THE FOUNDATION—DURING THE TRIP	9
BRAINSTORMING YOUR POSTCARDS	10
CREATING YOUR CHARACTER’S POSTCARDS.....	12
BRINGING YOUR POSTCARDS TO LIFE	15

REFLECTION	16
------------------	----

RESOURCES.....	17
----------------	----

CHARACTER POSTCARDS



PHOTO COURTESY OF UNSPLASH.

Since our beginnings as a nomadic people, moving from one place to another has been ingrained in human beings. Today, reasons for travel are varied. We travel to work, to visit family and friends, to vacation, to explore new places, and to make new starts in life. We go by foot, bicycle, scooter, automobile, bus, train, and plane. If we cannot travel physically, we can still take trips by viewing images or video tours of far-off places or by imagining fantastical expeditions.

Where we go has a lot to do with who we are and what is important to us: some take jobs that require traveling to different sites; some take trips to bond with family; some seek adventure and physical challenges or peace and solitude in nature. Those who are passionate about the arts and learning about various cultures visit cities known for their museums, street life, and food. Whatever our destination, by changing our location, we often change our perspective, gaining a greater appreciation of other cultures and customs, and ultimately, a deeper understanding of ourselves.

When people travel, postcards are a direct and succinct way for them to communicate about their experiences. Typically, a postcard is a two-sided card with a photograph or image on one side and space on the other side in which to write comments and to address the card to send to its recipient through the postal service. Postcards from our travels usually provide a visual representation of a specific place or a collage of places and objects that are unique to the locale.

The following pages will guide you to develop a character, envision a trip they take, and create a series of postcards written from their point of view while traveling. As often happens to main characters in plays, your character will be affected by their journey. Along with information about the places they visit, their postcards will convey how their perspectives about life, themselves, or others may have changed.

Remember, creating takes time and revision. Give yourself time and space to come up with ideas, look them over, adjust, and keep going.

Though these steps have been designed to guide you, there is no wrong or right way to come up with images and text. As you continue to create in the future, feel free to explore other techniques. What's most important is using your voice and telling your story! **HAVE FUN!**



We encourage you to use any of our theater warm-up videos with this packet! You can find them along with other projects here:
<https://tinyurl.com/theaterwarmups>

CREATING A CHARACTER



PHOTO COURTESY OF UNSPLASH.

When envisioning your character, draw on possibilities from real life. Consider the striking personalities of friends and family, of people you have encountered in the town or city in which you live, or of fellow travelers you have met on your own journeys.

What kind of person would you like to send on a trip and hear from while they travel?

When creating a character, it helps to take a deep dive into all the different aspects that make them unique. Just like you, characters have backstories, likes and dislikes, and values, which inspire the choices they make and what they do and say, or stand for.

One of the most vital elements of a story is a character's voice, the thought patterns and speech that help the reader understand a character's motivations, desires, and fears. Make sure that what your character says in their postcards reflects their distinct voice.

The Character Alphabet

Using the Character Alphabet on the next page, answer the prompts associated with each letter of the alphabet to come up with the different qualities, attributes, or traits of your character.

You can respond to each prompt with a word, phrase, or sentence(s) to give your character personality, a point of view, depth, and even a backstory.

After developing your character, give them a name.

CHARACTER ALPHABET

Create a character by responding to each prompt from the character's point of view.

A - AGE & APPEARANCE: _____

B - BLISS: (WHAT BRINGS THEM THE MOST JOY) _____

C - CORE VALUES: _____

D - DREAMS: _____

E - ENERGY LEVEL: (LOW/HIGH) _____

F - FEARS: _____

G - GENDER IDENTITY: _____

H - HEALTH: (PHYSICAL, MENTAL, EMOTIONAL) _____

I - INTELLIGENCE & EDUCATION: (STREET SMARTS/BOOK SMARTS) _____

J - JEALOUS OF: _____

K - KIN/FAMILY: _____

L - LOVES/LOVERS: _____

M - MARITAL STATUS: _____

N - NEGATIVE HABITS: _____

O - OBSTACLE(S) TO HAPPINESS: _____

P - PET(S): _____

Q - QUESTION (KEEP ASKING SELF): _____

R - RELIGION: _____

S - SOCIAL STATUS: _____

T - TALENTS & HOBBIES: _____

U - UNIQUE QUALITY/ABILITY: _____

V - VOCATION OR LIFE'S CALLING: _____

W - WEALTH: _____

X - X-FACTOR THAT MAKES THEM DIFFERENT: _____

Y - YOUR BIGGEST SECRET: _____

Z - ZEITGEIST—TIME PERIOD, SETTING & CUSTOMS/SPIRIT OF THE TIME: _____

CHARACTER'S NAME: _____

ACTIVITY

DESIGNING YOUR CHARACTER

After identifying some of the traits and attributes of your character, use the space below to sketch or draw a representation of them, providing details about their personality, their daily life, and interests.

ACTIVITY

LAYING THE FOUNDATION— BEFORE THE TRIP

Now that you have created, named, and sketched your character, you will focus on important details about their upcoming journey, which will help you to design and write their postcards.

Where does your character currently live? _____

Is your character traveling alone or with another person or a group? _____

If traveling with other people, who are they, and what is their relationship to your character?

Why is your character traveling? Choose and elaborate on one or more of the reasons below. Or choose your own reasons for travel.

For work or business	Spring Break
For leisure or hobby	Secret spy mission
For adventure and excitement	Became an astronaut
For education or research	Won trip on game show
For competitive sports	Suddenly able to fly
To visit family or friends	Bucket List

Choose 6 different locations from places you have always wanted to visit or would love to return to, from a series of random spots on a map or globe, or from imaginary destinations.

Of the 6 places you listed above, choose 3 locations that your character will visit.

What 3 essential items will your character bring with them on their trip?

ACTIVITY

LAYING THE FOUNDATION— DURING THE TRIP

Now that you have created, named, and sketched your character, you will focus on important details about their upcoming journey, which will help you to design and write their postcards.

How will your character be traveling: (circle all that apply)

Automobile Bicycle Bus Camper Scooter Airplane Train Boat By foot
Other _____

Where will your character be staying: (circle all that apply)

Resort w/ Family Motel AirBnB Camping Camper/RV Mobile Home Cruise ship
Other _____

In what 3 activities will your character participate while traveling?

What 3 attractions will your character visit while traveling?

What are 3 different foods your character will sample while traveling?

What are 3 souvenirs your character might obtain during their trip?

Favorite part of visiting location #1 _____

Favorite part of visiting location #2 _____

Favorite part of visiting location #3 _____

What are 3 possible reasons your character might encounter difficulty or setbacks during their travels?

How might these obstacles lead to unexpected (mis)adventures?

BRAINSTORMING YOUR POSTCARDS

You will now brainstorm the images and messages for 3 postcards that your character will send from 3 different points in their journey. Consider your character's personality and the journey they are taking. Jot down notes or sketches for the questions on the following pages, keeping in mind the 3 locations your character will be sending postcards from.

When designing the front of the postcards consider:

- Which feature, attraction, event, or specific object that is significant to each location will you create for each postcard?
- Which materials—pencil, ink, markers, paper and glue, or a combination—will you use?
- What point of view about the location will your character express through the design on the front of the postcard?
- How will the design reflect the likes/dislikes, personality, or opinions of the character you have created?

BRAINSTORMING YOUR POSTCARDS

When designing the back of the postcards consider:

- To whom is your character writing each postcard—the same person, or different people?
- What is/are the name(s) and address(es) of the person(s) they are writing to?
- What is the relationship between your character and the recipient(s) of the postcards?
- Why is your character writing to them?
- What high and/or low points of the trip does your character want to feature?
- How is your character's voice reflected in the message, through its tone, vocabulary, and style?
- How will your character sign their postcard?
- What type of stamp will you design and include in the upper right-hand corner of the postcard?

ACTIVITY

CREATING YOUR CHARACTER'S POSTCARDS

Use the templates below to design and create your character's postcards, which are being sent from three different points in your character's journey. Remember: both the front and the back of the postcard have limited space. Select the key ideas you wish to express through the design and message for each postcard.

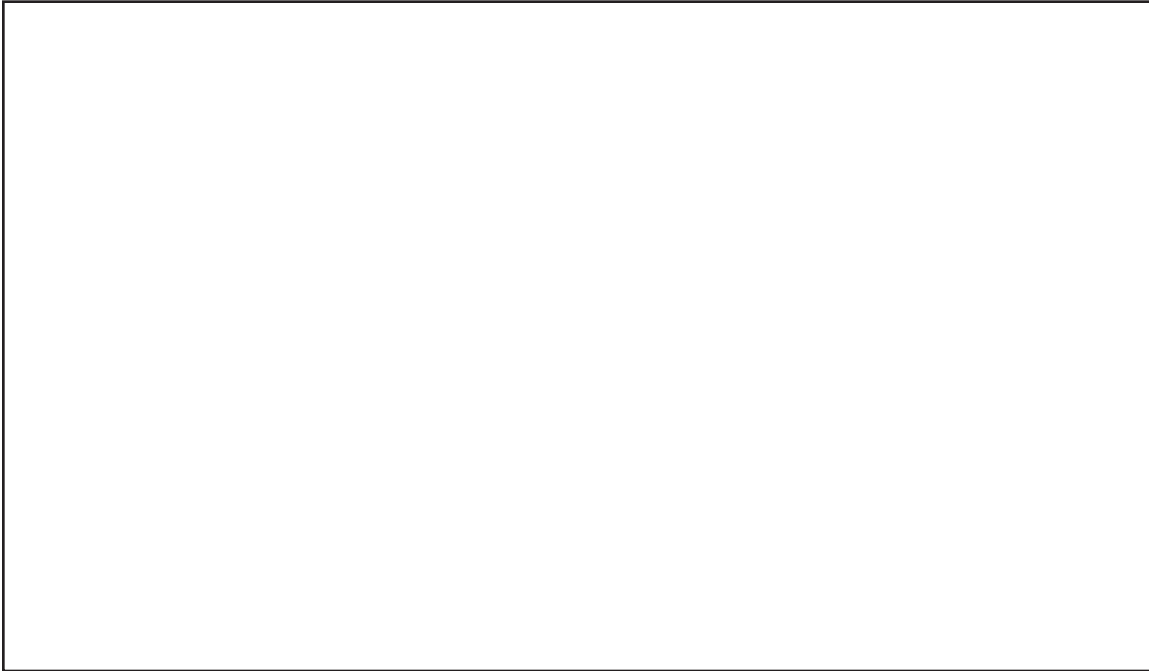
POSTCARD #1: Front of postcard includes visual representation of your character's surroundings and/or their point of view about location. Back of postcard includes character's message and name; recipient's name and address, stamp design.

A large, empty rectangular box representing the front of a postcard, intended for a visual representation of the character's surroundings or point of view.A template for the back of a postcard. It features a vertical line on the left side, a green square in the top right corner representing a stamp, and four horizontal lines at the bottom for writing a message or address.

ACTIVITY

CREATING YOUR CHARACTER'S POSTCARDS

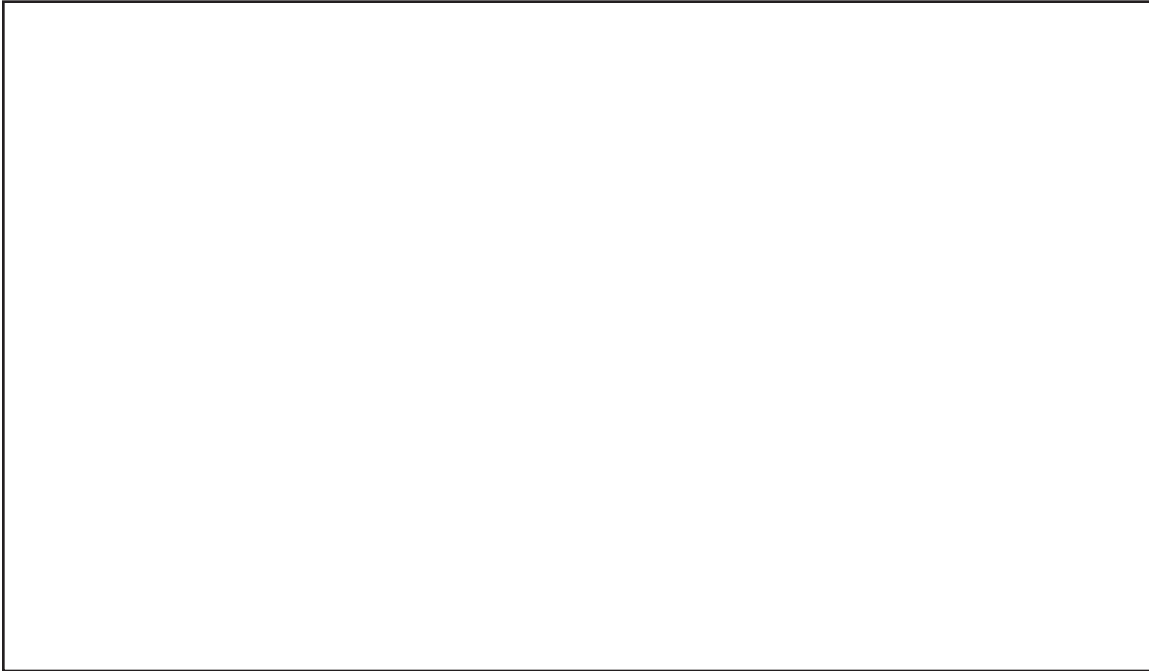
POSTCARD #2: Front of postcard includes visual representation of your character's surroundings and/or their point of view about location. Back of postcard includes character's message and name; recipient's name and address, stamp design.

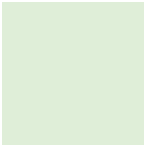


ACTIVITY

CREATING YOUR CHARACTER'S POSTCARDS

POSTCARD #3: Front of postcard includes visual representation of your character's surroundings and/or their point of view about location. Back of postcard includes character's message and name; recipient's name and address, stamp design.



	
	<hr/>
	<hr/>
	<hr/>

BRINGING YOUR POSTCARDS TO LIFE



PHOTO COURTESY OF UNSPLASH.

You have now created a character with a background and a story by sending them on a series of (mis)adventures and writing postcards in their voice. Below are ways to bring your postcards to life and apply what you have created to other writing activities.

Combine all of your postcards together to create a monologue, highlighting your character's journey. Practice and record your Character Postcards Monologue to share with others, and the Geffen Playhouse. (See page 2 for directions.)

Create two distinct characters who are pen pals or long-distance friends, communicating with each other through postcards, which you design and write. These two characters can live on opposite sides of the country, in different parts of the world, or in separate historical eras.

Choose a time in the past or in the future and write and design a series of postcards as if you were traveling during that time. Where will you go? What will be of special interest to you? How will you express your point of view and voice in what you design and write? Who will you send these postcards to? Why?

Envision a well-known historical figure or favorite movie or television character and write and design a series of postcards from their perspective. Where will they travel? Who will they send their postcards to? What will they write about? How will their voice be conveyed in their messages?

Design or find postcards and write in your authentic voice to a loved one from whom you are currently separated. How will your images and text express where you are—geographically and emotionally—and your feelings for them? (Remember, you will need to use real postcard stamps—available at your local post office—to send your postcards!)

REFLECTION

Take a moment to reflect on your creative process and how it felt to develop your character and tell their story through designing and writing their postcards.

WHAT ASPECT OF THE ACTIVITY DID YOU FIND MOST INTERESTING? MOST CHALLENGING? WHY?

WHAT DID YOU FIND MORE ENJOYABLE, DESIGNING AND CREATING THE FRONT SIDE OF THE POSTCARD OR DRAFTING AND WRITING THE MESSAGE ON THE BACK? WHY?

IN WHAT WAYS DID YOUR CHARACTER GROW OR CHANGE BETWEEN THE FIRST POSTCARD THEY SENT AND THE LAST POSTCARD THEY SENT?

IN WHAT WAYS IS THE CHARACTER YOU CREATED SIMILAR TO YOU? IN WHAT WAYS IS THE CHARACTER YOU CREATED DIFFERENT FROM YOU?

WHAT PROMPTED YOU TO CHOOSE THE LOCATIONS YOUR CHARACTER TRAVELED TO?

WHAT DID YOU DISCOVER ABOUT YOURSELF AFTER PARTICIPATING IN THIS ACTIVITY?

WHICH *BRINGING YOUR POSTCARDS TO LIFE* ACTIVITY DID YOU CHOOSE? WHY?

RESOURCES

POSTCARD PEOPLE

<https://www.nytimes.com/201>

WHO WE ARE—POSTAL HISTORY

<https://tinyurl.com/y7vl3yje>

DELTIOLOGY

<https://tinyurl.com/y92bso7f>

HOW TO ADDRESS A POSTCARD

<https://tinyurl.com/y7wh8uke>

HOSPITAL POSTCARDS AS A REFLECTION OF HEALTH CARE IN THE EARLY TWENTIETH CENTURY.

<https://tinyurl.com/ycd25p6y>

HOW EARLY PICTURE POSTCARDS WERE THE EDWARDIAN EQUIVALENT OF INSTAGRAM

<https://tinyurl.com/ybgql6hv>

UNITED STATES POSTAL SERVICE

<https://www.usps.com/>

DIGITAL COLLECTIONS OF POSTCARDS

<https://tinyurl.com/ycfqbuu4>

FUN FACT! NATIONAL POSTCARD WEEK

Started in 1984 to promote postcards and celebrate deltiology (the study and collection of postcards), National Postcard Week is always held the first full week of May.
